

Irish Rose

12 inch square

By Ferosa Harold

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Materials

1 (50g) skeins worsted weight yarn (**pink** or color of choice)

1 (50g) skeins worsted weight yarn (**white** or color of choice)

H Crochet hook

Instructions:

Rnd 1: With **pink** yarn, Ch 6, sl st in first ch to form ring. Ch 1, 16 sc in ring, sl st in first sc.

Rnd 2: Ch 4, *(skip one sc, sl st in next sc, ch 3) around, sl st in first ch st. (8 ch 3 loops)

Rnd 3: In each ch 3 sp work, sc, hdc, dc, hdc, **sc**. **Sl st** in first sc.

Rnd 4: Sl st to back of rose between petals, ch 5, sl st between next two petals, (ch 4, sl st between next two petals) around. sl st in first ch st.

Rnd 5: In each ch 4 sp work, sc, hdc, 3 dc, hdc, sc, sl st in first sc.

Rnd 6: Sl st to back of rose between petals, ch 6, sl st between next two petals, (ch 5, sl st between next two petals) around. sl st in first ch st.

Rnd 7: In each ch 5 sp work, sc, hdc, 5 dc, hdc, sc, sl st in first sc.

Rnd 8: Sl st to back of rose between petals, ch 6, sl st between next two petals, (ch 5, sl st between next two petals) around. sl st in first ch st.

Rnd 9: In each ch 5 sp work, sc, hdc, 7 dc, hdc, sc, sl st in first sc.

Rnd 10: Sl st to back of rose between petals, ch 7, sl st between next two petals, (ch 6, sl st between next two petals) around. Sl st in first ch st. (**fasten off**).

RND 11: Attach **white** yarn to middle of any ch 6 sp, ch 3, (count as first dc), 2 dc in same sp,

*(ch 2, in next ch 6 sp work, (dc, ch 2) twice, make shell (3 dc, ch 2, 3 dc) in next ch 6 sp), repeat from * 2 times, ch 2, in next ch 6 sp work, (dc, ch 2) twice, 3 dc in next ch 6 sp, ch 1, sc in top of ch 3.

RND 12: Ch 3, (count as first dc), 2 dc in same sp, *(ch 2,dc in last dc of shell, ch 2, dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, dc in first dc of next shell, ch 2, shell in shell) repeat from * 2 times, ch 2,dc in last dc of shell, ch 2, dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, dc in first dc of next shell, **ch 2**, 3 dc in shell, ch 1 sc in top of ch 3.

RND 13: Ch 3, (count as first dc), 2 dc in same sp, *(ch 2, dc in last dc of shell, ch 2, #(dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2#, skip 2dc), repeat from # to # once, dc in first dc of next shell, ch 2, shell in shell) repeat from * 2 times, ch 2, dc in last dc of shell, ch 2, **(dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch2 **, skip 2dc), repeat from ** to ** once, ch 2, dc in first dc of next shell, **ch 2**, 3 dc in shell, ch 1 sc in top of ch 3

RND 14: Ch 3, (count as first dc), 2 dc in same sp, *(ch 2, dc in last dc of shell, ch 2, # (dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2 #, skip 2dc) 2 times, repeat from # to # once, dc in first dc of next shell, ch 2, shell in shell) repeat from * 2 times, ch 2, dc in last dc of shell, ch 2, **(dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch2 **, skip 2dc) twice, repeat from ** to ** once, ch 2, dc in first dc of next shell, **ch 2**, 3 dc in shell, ch 1 sc in top of ch 3.

RND 15: Ch 3, (count as first dc), 2 dc in same sp, *(ch 2, dc in last dc of shell, ch 2, # (dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2 #, skip 2dc) 3 times, repeat from # to # once, dc in first dc of next shell, ch 2, shell in shell) repeat from * 2 times, ch 2, dc in last dc of shell, ch 2, **(dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch2 **, skip 2dc), 3 times, repeat from ** to ** once, ch 2, dc in first dc of next shell, **ch 2**, 3 dc in shell, ch 1 sc in top of ch 3.

RND 16: Ch 3, (count as first dc), 2 dc in same sp, *(ch 2, dc in last dc of shell, ch 2, # (dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2 #, skip 2dc) 4 times, repeat from # to # once, dc in first dc of next shell, ch 2, shell in shell) repeat from * 2 times, ch 2, dc in last dc of shell, ch 2, **(dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch2 **, skip 2dc), 4 times, repeat from ** to ** once, ch 2, dc in first dc of next shell, **ch 2**, 3 dc in shell, ch 1 sc in top of ch 3.

RND 17: Ch 3, (count as first dc), 2 dc in same sp, *(ch 2, dc in last dc of shell, ch 2, # (dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2 #, skip 2dc) 5 times, repeat from # to # once, dc in first dc of next shell, ch 2, shell in shell) repeat from * 2 times, ch 2, dc in last dc of shell, ch 2, **(dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch2 **, skip 2dc), 5 times, repeat from ** to ** once, ch 2, dc in first dc of next shell, **ch 2**, 3 dc in shell, ch 1 sc in top of ch 3.

RND 18: Ch 3, (count as first dc), 2 dc in same sp, *(ch 2, dc in last dc of shell, ch 2, # (dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2 #, skip 2dc) 6 times, repeat from # to # once, dc in first dc of next shell, ch 2, shell in shell) repeat from * 2 times, ch 2, dc in last dc of shell, ch 2, **(dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch2 **, skip 2dc), 6 times, repeat from ** to ** once, ch 2, dc in first dc of next shell, **ch 2**, 3 dc in shell, ch 1 sc in top of ch 3. **(Fasten off).**

Rounds 13-18 Checklist

Round 13

- Ch 3, (count as first dc), 2 dc in same sp (makes half of the starting corner)
- ch 2, dc in last dc of shell, ch 2
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2
- dc in first dc of next shell, ch 2, shell in shell

Note: shell in shell makes the corner: 3 dc, ch 2, 3dc in the ch 2 space of the previous round

(First side complete)

- ch 2, dc in last dc of shell, ch 2
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2
- dc in first dc of next shell, ch 2, shell in shell

(Second side complete)

- ch 2, dc in last dc of shell, ch 2
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2
- dc in first dc of next shell, ch 2, shell in shell

(Third side complete)

- ch 2, dc in last dc of shell, ch 2
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2
- ch 2, dc in first dc of next shell, ch 2
- 3 dc in shell, ch 1, sc in top of ch 3 (makes the other half of the starting corner)

(Fourth side complete)

Round 14

- Ch 3, (count as first dc), 2 dc in same sp (makes half of the starting corner)

- ch 2, dc in last dc of shell, ch 2
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2
- dc in first dc of next shell, ch 2, shell in shell

Note: shell in shell makes the corner: 3 dc, ch 2, 3dc in the ch 2 space of the previous round

(First side complete)

- ch 2, dc in last dc of shell, ch 2
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2
- dc in first dc of next shell, ch 2, shell in shell

(Second side complete)

- ch 2, dc in last dc of shell, ch 2
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2
- dc in first dc of next shell, ch 2, shell in shell

(Third side complete)

- ch 2, dc in last dc of shell, ch 2
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2
- ch 2, dc in first dc of next shell, ch 2
- 3 dc in shell, ch 1, sc in top of ch 3 (makes the other half of the starting corner)

(Fourth side complete)

Round 15

- Ch 3, (count as first dc), 2 dc in same sp (makes half of the starting corner)

- ch 2, dc in last dc of shell, ch 2
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2
- dc in first dc of next shell, ch 2, shell in shell

Note: shell in shell makes the corner: 3 dc, ch 2, 3dc in the ch 2 space of the previous round

(First side complete)

- ch 2, dc in last dc of shell, ch 2
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2
- dc in first dc of next shell, ch 2, shell in shell

(Second side complete)

- ch 2, dc in last dc of shell, ch 2
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2
- dc in first dc of next shell, ch 2, shell in shell

(Third side complete)

- ch 2, dc in last dc of shell, ch 2
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2
- ch 2, dc in first dc of next shell, ch 2

3 dc in shell, ch 1, sc in top of ch 3 (makes the other half of the starting corner)
(Fourth side complete)

Round 16

Ch 3, (count as first dc), 2 dc in same sp (makes half of the starting corner)

ch 2, dc in last dc of shell, ch 2

dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc

dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc

dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc

dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc

dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2

dc in first dc of next shell, ch 2, shell in shell

Note: shell in shell makes the corner: 3 dc, ch 2, 3dc in the ch 2 space of the previous round

(First side complete)

ch 2, dc in last dc of shell, ch 2

dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc

dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc

dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc

dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc

dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2

dc in first dc of next shell, ch 2, shell in shell

(Second side complete)

ch 2, dc in last dc of shell, ch 2

dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc

dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc

dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc

dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc

dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2

dc in first dc of next shell, ch 2, shell in shell

(Third side complete)

- ch 2, dc in last dc of shell, ch 2
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2
- ch 2, dc in first dc of next shell, ch 2
- 3 dc in shell, ch 1, sc in top of ch 3 (makes the other half of the starting corner)

(Fourth side complete)

Round 17

- Ch 3, (count as first dc), 2 dc in same sp (makes half of the starting corner)
- ch 2, dc in last dc of shell, ch 2
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2
- dc in first dc of next shell, ch 2, shell in shell

Note: shell in shell makes the corner: 3 dc, ch 2, 3dc in the ch 2 space of the previous round

(First side complete)

- ch 2, dc in last dc of shell, ch 2
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc

dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2

dc in first dc of next shell, ch 2, shell in shell

(Second side complete)

ch 2, dc in last dc of shell, ch 2

dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc

dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc

dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc

dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc

dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc

dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2

dc in first dc of next shell, ch 2, shell in shell

(Third side complete)

ch 2, dc in last dc of shell, ch 2

dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch2, skip 2dc

dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc

dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc

dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc

dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc

dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2

ch 2, dc in first dc of next shell, ch 2

3 dc in shell, ch 1, sc in top of ch 3 (makes the other half of the starting corner)

(Fourth side complete)

Round 18

Ch 3, (count as first dc), 2 dc in same sp (makes half of the starting corner)

ch 2, dc in last dc of shell, ch 2

dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc

dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc

dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc

- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2
- dc in first dc of next shell, ch 2, shell in shell

Note: shell in shell makes the corner: 3 dc, ch 2, 3dc in the ch 2 space of the previous round

(First side complete)

- ch 2, dc in last dc of shell, ch 2
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2
- dc in first dc of next shell, ch 2, shell in shell

(Second side complete)

- ch 2, dc in last dc of shell, ch 2
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2
- dc in first dc of next shell, ch 2, shell in shell

(Third side complete)

- ch 2, dc in last dc of shell, ch 2

- ☐ dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch2, skip 2dc
- ☐ dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- ☐ dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- ☐ dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- ☐ dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- ☐ dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2, skip 2dc
- ☐ dc in next dc, 2 dc in ch 2 sp, dc in next dc, ch 2
- ☐ ch 2, dc in first dc of next shell, ch 2
- ☐ 3 dc in shell, ch 1, sc in top of ch 3 (makes the other half of the starting corner)

(Fourth side complete)